

The Golden Sword The Camelot Inheritance Book 1 A Mystery Adventure Book For Children And Teens Aged 9 14

Born a twin, soon to be fourteen-year-old Deirdre is besieged by brutal superstitions of the medieval age in which she lives. As much as she pretends to take no notice of fearful village gossips, Deirdre knows she is different than other young women. Contrary to a life as a wife and mother envisioned for her by her father, she believes in a future in which she, although female, will one day have glorious adventures like those shared by the noble men in her life. To prepare, she has her twin brother Rhys secretly teach her the combat lessons he receives as he trains for knighthood. Unexpectedly, Deirdre's ambitions shatter. She is ordered to accompany her older sister Nia to learn the manners and feminine wiles of court life. Then crisis hits Camelot. Allegiances are challenged. Perceptions change. A prophecy foretelling the fall of King Arthur threatens to become reality. As danger threatens everywhere Deirdre learns castle life is more than sewing and gossip. She quickly discovers the pitfalls of entertaining amorous knights. She becomes embroiled in ruthless plot that takes her far from all she knows and tests her once thwarted ambitions to confront life bravely.

James Piereson examines the bizarre aftermath of John F. Kennedy's assassination: Why in the years after the assassination did the American Left become preoccupied with conspiratorial thinking? How and why was Kennedy transformed in death into a liberal icon and a martyr for civil rights? In what way was the assassination linked to the collapse of mid-century liberalism, a doctrine which until 1963 was the reigning philosophy of the nation?

Bridget's childhood was filled with tales of Golden Castles and Knights in shining armor. On a warm summer's evening on her seventh birthday, her father told her of a great Knight that would come to take her for his bride. He would be known as the Seventh Son of the Seventh Son. This Knight would have wealth beyond imagination and men would tremble before him. He told her this man was her destiny and she must promise to marry no other. Her promise was the last words she ever spoke to him. Many years later she met such a man. He had six older brothers and his father had six older brothers. He was wealthy and all that knew him feared him. Soon they were engaged to be married and all was as it should be. Her sacred promise would be kept. Then a poor stranger came riding into town on a beat up old motorcycle. He had no brothers.

The Golden Age is a collection of reminiscences of childhood, written by Kenneth Grahame. Typical of his culture and his era, Grahame casts his reminiscences in imagery and metaphor rooted in the culture of Ancient Greece. This edition also includes a biography of the book's author, Kenneth Grahame.

Studies the Victorian adaptation of Arthurian legends in the works of Tennyson, Arnold, Morris, and Swinburne.

"This book explores musicalizations of Arthurian legend as filtered through specific versions of the tale as told by Mark Twain, T.H. White, and Monty Python. For centuries, Arthurian legend with its tales of Camelot, romance, and chivalry has captured imaginations throughout Europe and the Americas. In the twentieth and twenty-first centuries, musical versions of King Arthur and his Knights of the Round Table have abounded in the United States, shaping the legend for American audiences through song. The ever-shifting, age-old tale of King Arthur and his world is one which thrives on adaptation for its survival. New generations tell the story in their own ways, updating or enhancing the relevance for a fresh audience. Taking a case study approach, this work foregrounds the role of music in selected Arthurian adaptations, examining six stage and film musicals. It considers how musical versions in twentieth and twenty-first century popular culture interpret the legend of King Arthur, contending that music guides the audience to understand this well-known tale and its characters in new and unexpected ways. All of the productions considered include an overtly modern perspective on the legend, intruding and even commenting on the tale of King Arthur. Shifting from an idealistic utopia to a silly place, the myriad notions of Camelot offer a look at the importance of myth in American popular culture"--

When Luke's brother Arthur is given a golden sword for his birthday, Luke is crushed - he was the one who dreamed of being a knight! But when he is magically transported back to the days of Camelot, Merlin promises him he will soon get the chance to prove himself as a true and courageous knight.

A Nordic pagan priestess falls in love with both Merlin and King Arthur and bears their sons. Along with her daughter, she constructs a plan that will endure 1,500 years. Anya, a pagan priestess of the Nordic Rus tribes, leaves her home country and arrives in Britain. There, she joins the sisterhood of Avalon, headed by the scheming Morgaine. When Anya runs afoul of the Avalonian high priestess she is sent to Camelot to spy on the court while acting as healer. But there, she falls in love with the High Druid, Merlin, and King Arthur, bearing sons to both of the great men of her time. After losing both of the men she loves to Morgaine's treachery, she embarks on a plan that unfolds over the next 1,500 years to return Goddess worship to the island nation and save it from a danger Anya can see but cannot understand. The Priestess of Camelot is the prelude to the Heirs to Camelot series, and sure to thrill fans of Arthurian lore. "Drawing on the rich panoply of British history, myths and legends, The Priestess of Camelot weaves its tapestry from threads of traditional tales and imaginative fiction. [The book blends] Celtic mystery, magic, romance, and spiritual growth, with dark-age dangers, intrigue, and lust for revenge. A unique and refreshing take on the Arthurian story. Follow it with your heart."~ E.M. Swift-Hook, co-author of the Dai and Julia alternate history mysteries.

Retells the stories of Merlin, Morgan Le Fay, the Round Table, Sir Lancelot, Tristram and Iseult, Sir Gareth, the Grail quest, Mordred, and the decline of Camelot

Grahame's reminiscences are notable for their conception "of a world where children are locked in perpetual warfare with the adult 'Olympians' who have wholly forgotten how it feels to be young"--a theme later explored by J. M. Barrie and other authors. The Golden Age is a collection of reminiscences of childhood, written by Kenneth Grahame and first published in book form in 1895, by The Bodley Head in London and by Stone & Kimball in Chicago. The Prologue and six of the stories had previously appeared in the National Observer, the journal then edited by William Ernest Henley. Widely praised upon its first appearance - Algernon Charles Swinburne, writing in the Daily Chronicle, called it ""one of the few books which are well-nigh too praiseworthy for praise"" - the book has come to be regarded as a classic in its genre. Get Your Copy Now.

This volume boldly proposes that the core of the Arthurian and Holy Grail traditions derived not from Celtic mythology, but rather from the folklore of the peoples of ancient Scythia (what are now the South Russian and Ukrainian steppes). Also includes 19 maps.

THE GOLDEN SWORD Finalist in the 2014 Wishing Shelf Independent Book Awards; 2015 IndieBRAG Medallion honouree; Nominated for the 2015 Holyer an Gof Awards. 'This novel has the type of cross age-appeal as say, Harry Potter or Percy Jackson. Kids will love it, but so will the adults!' Indie Book Reviews. THE GOLDEN SWORD is the first in this epic fantasy series. It's Arthurian, but not as you know it. Arthur Penhaligon is under the illusion that he's just an ordinary skateboarder but, unknown to him, his destiny is calling... and it involves a sword - of the legendary variety. Skateboarding might just have to

take second place. Arthur and his friends find themselves sucked into an epic world of magic, mystery and danger. A world where people travel through time, animals take control, and where rivals are willing to resort to murder. Myth and legend, fantasy and adventure have never seemed so real, or so dangerous. Excalibur is waiting. Finalist: The Wishing Shelf Book Awards 2014. THE GOLDEN SWORD is a teenage adventure book for boys and girls. Age 10 and over. The second in THE CAMELOT INHERITANCE series has now been released: THE TIME SMUGGLERS is the story of Arthur's quest. It's also the story of four teenagers, ancient knights ... and a dragon, a very tiny one, pitted against time-defying enemies. Camelot is calling. The illustrations in THE GOLDEN SWORD are by Rosie Morgan. A thrilling mystery book with action & adventure. Ideal for teenagers and boys and girls aged 10 to 14. THE CAMELOT INHERITANCE series is set in the wild and beautiful county of Cornwall, UK. If you love a gripping adventure mystery, download your copy or buy your paperback version of THE GOLDEN SWORD now. Just scroll to the top of the page and select BUY! Perfect for 10 - 14 year olds. INTERVIEW WITH THE AUTHOR Q: How did you decide to write for 10-14 year olds? A: When I was about 10 -14 years old, I loved reading action & adventure stories and mysteries filled with magic. I used to haunt our local library, borrowing anything with a vaguely magical theme. It had to be well-written with a gripping story, action-filled and a page-turner. (My all-time favourite author? C.S.Lewis.) Q. Is this book for boys or girls? Definitely for both! Boys and girls between the ages of 10-14, teens and preteens, have read and loved it; although lots of adults are enjoying it too! If you love a fast-paced mystery adventure, then THE GOLDEN SWORD, #1 THE CAMELOT INHERITANCE series could be right for you. I'd be delighted to know what you think of it, so do leave a review on here if you liked it. Follow Rosie Morgan: <https://twitter.com/writingrosie> Visit Rosie Morgan's blog: <http://rosie-morgan-cornwall.blogspot.co.uk> Follow Rosie on Facebook: Rosie Morgan Cornwall Rosie Morgan writes mystery books for 10, 11, 12, 13, 14 year olds. Her books are action and adventure stories, magic and fantasy stories and teen & young adult mysteries, with a dash of time travel. Perfect if you're looking for: teenage adventure books for girls; teenage adventure books for boys; books for boys 11-14, or children's books age 9 - 11.

3 plays at the ideal length for guided reading, each with parts for 6 children. The plays are all set in medieval England.

Making a devil's bargain with a Fae queen is a dangerous thing. Thrown back to the golden days of Camelot, Aliana needs to find the object that will lead her and the Knights of the Round Table to the Grail of Power. But Aliana, the Destined One, must also figure out and complete a mysterious task before she can return to her own time. The consequences of revealing Camelot's future to King Arthur or any member of the Round Table family could be devastating, and keeping the future a secret becomes harder by the day. She is forced to keep her secrets, feeling more alone than ever, even with the support of her new friends and allies. With the unwelcome knowledge of their looming deaths, will she be able to resist the temptation to save the people she loves? While she is trying to figure out her purpose for being sent to the past, the attentions of Sir Galahad and King Arthur continue to be a delightful yet confusing distraction. Her feelings for Arthur—even this version of him who doesn't know her—continue to grow. The sparking sensation she'd normally felt whenever she touched Sir Galahad is mysteriously missing, but she can't deny a continued connection with the protective knight. Weapons powerful enough to destroy even Excalibur surface, along with a shadowy figure that even seems to have influence over Mordrid. The time of the eclipse grows ever closer and everything Aliana thought she knew will once again be tossed into question as she continues on her legendary quest.

This is an exploration of the potent blend of Arthurian legend, cartoon animation, and cultural and artistic trends from 1933 to the present. In more than 170 theatrical and televised short cartoons, televised series and specials, and feature-length films from The Sword in the Stone to Shrek the Third—all covered in this book—animators have repeatedly brought the Round Table to life. Although these productions differ greatly in tone and intent—spanning spectra from comic to sober, fantastic to realistic, and entertaining to edifying—they share in the proof of Camelot's continuing relevance in the modern world.

Join the Seven Sleepers on another adventure filled with swords, shields, and knights! When the situation grows dim, the Seven Sleepers call upon the power of Goel to fight the servants of the Dark Lord.

"The Story of King Arthur and His Knights" - First part of the book tells how young Arthur pulled a sword out of an anvil, how he learned of his royal lineage, and how he thus became king. Second part tells the stories of Merlin, Sir Pellias, Sir Gawaine and other noble knights. "The Story of the Champions of the Round Table" consists of many Arthurian legends, including those concerning of the young Sir Lancelot, Sir Tristan, and Sir Percival. "The Story of Sir Launcelot and His Companions" consists of a large series of episodes in the legend of the chief knight of the Round Table, Sir Lancelot, and many of his friends, including the Lady Elaine, Sir Ewaine, and Sir Gareth.

An epic adventure of daring, legend and legacy begins below the floorboards of Camelot. Below the carpets and flagstones of Camelot lies a secret world much like Arthur's royal court. Lord Yvers Christopher leads the castle creatures with a steady paw, upholds a tenuous truce with the animals of the Darkling Woods and guards the world's greatest treasure: the Holy Grail. Unknown to the knights above, the mice of the round table strive to ensure the safety of all who live within the castle walls, human and otherwise. So when Yvers is assassinated, the whole of Camelot is at risk. His grandson Calib Christopher must follow in his pawsteps but does the young mouse have the strength and power to lead his people and unite with the Darklings against the evil that threatens them all? A rich, fun fantastical new series from new talent Julie Leung.

Experience the magic of Camelot with a collection that includes figures of King Arthur at three periods in his life, Guinevere, Merlin, Lancelot, and other figures. Handsome period costumes include embellished tunics, gowns, and fur robes for the women; armor, tunics, breeches, and capes for the men. 10 dolls, 22 costumes.

What if King Arthur had a daughter? Blanche was an ordinary girl in 1900 England...until the knight crashed through her door. Now, her guardians say she's a princess lost in time. Now, her father's enemies want her dead. Raised in the wild, Perceval has never known his father. Hoping for answers, he sets out to pledge his sword to the legendary King Arthur Pendragon. But dark forces threaten Camelot. And darker secrets fester behind the legend. Sparks fly when Perceval steals a kiss from the strange damsel he finds in the forest. Blanche doesn't trust this brash young knight...but as assassins close in, he might be her only chance of survival. If you love Narnia and Middle Earth, you'll be enchanted by this beautifully crafted Camelot! The Door to Camelot is Book One of Pendragon's Heir, an acclaimed new Arthurian retelling now being re-released in three volumes. Get it now.

Boys' Life is the official youth magazine for the Boy Scouts of America. Published since 1911, it contains a proven mix of news, nature, sports, history, fiction, science, comics, and Scouting. Re: Camelot by E.C. Fisher Re: Camelot is a riveting retelling of Camelot and King Arthur, blending fantasy and science fiction elements, while still honoring the original Arthurian legends. This world is a new experience on King Arthur. Enjoy the scenery of the City of Avalon and its mountainous regions.

In the wake of the Kennedy era, a new kind of ethnic hero emerged within African-American popular culture. Uniquely suited to the times, burgeoning pop icons projected the values and

beliefs of the Civil Rights and Black Power movements, and reflected both the possibility and the actuality of a rapidly changing American landscape. In *Black Camelot*, William Van Deburg examines the dynamic rise of these new black champions, the social and historical contexts in which they flourished, and their powerful impact on the African-American community. "Van Deburg manages the enviable feat of writing with flair within a standardized academic framework, covering politics, social issues and entertainment with equal aplomb."—Jonathan Pearl, *Jazz Times* "[A] fascinating, thorough account of how African-American icons of the 1960s and '70s have changed the course of American history. . . . An in-depth, even-tempered analysis. . . . Van Deburg's witty, lively and always grounded style entertains while it instructs."—*Publishers Weekly*

Retells the adventures of King Arthur, Queen Guenevere, Sir Lancelot, and the other knights of the Round Table.

This meticulously edited collection contains ten books of incredible & unforgettable tales of King Arthur, The Holy Grail, Sir Lancelot, Sorcerer Merlin, the Excalibur, the Legendary Camelot, Adventures of the Noble Knights of the Round Table, as well as other British Celtic Legends and Myths: King Arthur – An Introduction by H. W. Mabie *Le Morte d'Arthur* by Thomas Malory *The Legends of King Arthur and His Knights* by James Knowles *King Arthur and His Knights* by Maude L. Radford *The Story of King Arthur and His Knights* by Howard Pyle *The Story of the Champions of the Round Table* by Howard Pyle *The Story of Sir Launcelot and His Companions* by Howard Pyle *Idylls of the King* by Alfred Tennyson *Sir Gawain and the Green Knight* by Richard Morris *The Mabinogion Myths and Legends of the Celtic Race*

As the principal narrative poem of nineteenth-century England, Tennyson's *Idylls of the King* is an ambitious and widely influential reworking of the Arthurian legends of the Middle Ages, which have provided a great body of myth and symbol to writers, painters, and composers for the past hundred years. Tennyson's treatment of these legends is now valued as a deeply significant oblique commentary on cultural decadence and the precarious balance of civilization. Drawing upon published and unpublished materials, Tennyson's *Camelot* studies the *Idylls of the King* from the perspective of all its medieval sources. In noting the Arthurian literature Tennyson knew and paying special attention to the works that became central to his Arthurian creation, the volume reveals the poet's immense knowledge of the medieval legends and his varied approaches to his sources. The author follows the chronology of composition of the *Idylls*, allowing the reader to see Tennyson's evolving conception of his poem and his changing attitudes to the medieval accounts. The *Idylls of the King* stands, ultimately, as the poet's own *Camelot*, his legacy to his generation, an indictment of his society through a vindication of his idealism.

Many were called. Few remembered. Ruled by Arthur, the Once and Future King, these Knights took their place next to those who would become legend. Lancelot. Galahad. Tristan. Yet kingdoms are not shaped by myths but by courage and belief. Arkin. Tor. Brannon. Each earned their place at the Round Table but if they are to fulfill their destiny of glory they must discover the truths within. For no false knight can complete a true quest. Against a landscape of magic, cruelty and destiny, the path to a better future is lit by the Light of Camelot This anthology contains stories and 2 poems by: Jane Yolen, Kurt Unsworth, Fiona Patton, Wendy Wagner, Diana L Paxson, William Meikle, Colleen Anderson, J. R. Campbell, M. K. Hume, Lawrence Watt-Evans, Renee Bennett, R. Overwater and Shannon Allen.

From the stories suggested by the great cave paintings of the Paleolithic period to the thought experiments of modern scientists, *From Olympus to Camelot* provides a sweeping history of the development of the rich and varied European mythological tradition. David Leeming, an authority on world mythology, begins with a general introduction to mythology and mythological terms, and then turns to the stories themselves. Discussing well-known figures such as Zeus, Aphrodite, Thor, and Cuchulainn, and less familiar ones such as Perun, Mari, and the Sorcerer of Lescaux, Leeming illustrates and analyzes the enduring human endeavor to make sense of existence through deities and heroes. Following an initial exploration of the Indo-European sources of European mythology and the connections between the myths of Europe and those of India and Iran, the book proceeds to survey the major beliefs of Greek, Roman, Celtic, Germanic, Baltic, and Slavic cultures, as well as the mythologies of non-Indo-European cultures such as the Etruscans and the Finns. Among its contents are introductions to the pantheons of various mythologies, examinations of major mythological works, and retellings of the influential mythical stories. This work also examines European deities, creation myths, and heroes in the context of Christian belief, and considers the translation of traditional stories into the mythologies of modern European political, scientific, philosophical, and economic movements. European mythology is the core mythology of Western civilization. This wide-ranging volume offers a lively and informative survey, along with a provocative new way of understanding this fundamental aspect of European culture.

Arthurian book illustration, which came into its own in the Arthurian Revival of the nineteenth century and began to flourish as an important art form, has done more than any other visual art to shape notions of King Arthur and his court and to introduce the legends to the widest possible audience. Yet to date there has been no comprehensive study of Arthurian illustration. *Illustrating Camelot* fills this critical gap, by examining the special collaboration between illustrators and authors and exploring the ways that the best Arthurian illustrators move beyond mere reproduction to become interpretive readers of the texts they embellish. In versions that range from illustrated editions of Tennyson's *Idylls of the King* to the numerous editions and popular children's retellings of Malory's *Morte d'Arthur* and in forms that range from Julia Margaret Cameron's landmark photographic portraits to Russell Flint's lush watercolours, from Gustave Doré's Gothic-styled engravings to Howard Pyle's American-inspired drawings, these illustrators - as this pioneering volume demonstrates - not only reinterpret the timeless tales but also reflect the values of their age. Richly illustrated with both colour and black and white plates, the book will appeal to anyone interested in the stories of King Arthur and the world of Camelot. BARBARA TEPA LUPACK is former Academic Dean at SUNY and Fulbright Professor of American Literature in Poland and France.

Did King Arthur really exist? The oldest manuscripts refer to him as a "Lord of Battle" who emerged soon after the Roman Empire crumbled. But what would be the origin of all these stories that turned a war leader into a king, an emperor, a legend... even a god? What if Arthur was really a deity similar to Zeus and Odin, with his roots in the rich Celtic mythology of the British Isles? A study of Arthurian myths reveals Britain's most legendary king as an ancient Sun God, known by many different names in the myths of Wales

and Ireland. Even his Knights of the Round Table, and his sister Morgan le Fay can all be identified as ancient Gods and Goddesses of earth, sea and sky. Their survival in Arthurian legend stands as a shining testament of a story far more ancient, but by no means lost to us...

Lightning provides: 32 books with 3 levels of differentiation per book; whole texts that provide NLS genre coverage; linked themes across fiction, non-fiction and the wider curriculum; focussed teaching support for each book including comprehension and writing activities; and a teaching and practice CD that provides opportunities for ICT.

Devastated by Arthur's death, Guinevere struggles to find wisdom and understanding. She begs Merlin to teach her as he once taught Arthur. Together they explore their memories of Camelot, the complexities of love, the darkness of thwarted ambition and the true meaning of The Holy Grail. Camelot Remembered is more than the story behind the legend of King Arthur - it is an exploration of soul and spirit. An exploration of our humanity and the eternal quest for our divinity.

A damaged King Arthur falls in love and must rise once again to fight the dreaded Red Knight and the forces of Morgana. It's been three years after the events in Excalibur and Arthur still hasn't changed his ways. Now, a new threat has invaded the kingdom—the dreaded Red Knight. He leads an army of Death Reapers and plans to finish Arthur and Camelot for good. Arthur is once again forced to play the role of the reluctant hero, unite his kingdom, and lead his armies against this dangerous foe—while his feelings for Gwen continue to grow. It's battle after battle in this thrilling adventure that concludes with an unforgettable confrontation between Arthur and the Red Knight. Can Camelot be saved once again?

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