

Sails Js

Master the capabilities of RethinkDB and implement them to develop efficient real-time web applications. The way to better database development is here!

About This Book Master the powerful ReQL queries to manipulate your JSON data, Learn how to develop scalable, real-time web applications using RethinkDB and Node.js and deploy them for production, A detailed, step-by-step guide to help you master the concepts of RethinkDB programming with ease Who This Book Is For This book caters to all the real-time application developers looking forward to master their skills using RethinkDB. A basic understanding of RethinkDB and Node.js is essential to get the most out of this book. What You Will Learn Master the web-based management console for data-center configuration (sharding, replication, and more), database monitoring, and testing queries. Run queries using the ReQL language Perform Geospatial queries (such as finding all the documents with locations within 5km of a given point). Deal with time series data, especially across various times zones. Extending the functionality of RethinkDB and integrate it with third party libraries such as Elasticsearch to enhance our search In Detail RethinkDB has a lot of cool things to be excited about: ReQL (its readable,highly-functional syntax), cluster management, primitives

for 21st century applications, and change-feeds. This book starts with a brief overview of the RethinkDB architecture and data modeling, and coverage of the advanced ReQL queries to work with JSON documents. Then, you will quickly jump to implementing these concepts in real-world scenarios, by building real-time applications on polling, data synchronization, share market, and the geospatial domain using RethinkDB and Node.js. You will also see how to tweak RethinkDB's capabilities to ensure faster data processing by exploring the sharding and replication techniques in depth. Then, we will take you through the more advanced administration tasks as well as show you the various deployment techniques using PaaS, Docker, and Compose. By the time you have finished reading this book, you would have taken your knowledge of RethinkDB to the next level, and will be able to use the concepts in RethinkDB to develop efficient, real-time applications with ease.

Style and approach This book is a unique blend of comprehensive theory and real-world examples to help you master RethinkDB.

This book reports on cutting-edge research into innovative system interfaces, highlighting both lifecycle development and human–technology interaction, especially in virtual, augmented and mixed-reality systems. It describes advanced methodologies and tools for evaluating and

improving interface usability and discusses new models, as well as case studies and good practices. The book addresses the human, hardware, and software factors in the process of developing interfaces for optimizing total system performance, particularly innovative computing technologies for teams dealing with dynamic environments, while minimizing total ownership costs. It also highlights the forces currently shaping the nature of computing and systems, including the need for decreasing hardware costs; the importance of portability, which translates to the modern tendency toward hardware miniaturization and technologies for reducing power requirements; the necessity of a better assimilation of computation in the environment; and social concerns regarding access to computers and systems for people with special needs. The book, which is based on the AHFE 2018 International Conference on Human Factors and Systems Interaction, held on July 21–25, 2018, in Orlando, Florida, USA, offers a timely survey and practice-oriented guide for systems interface users and developers alike.

Rapid Prototyping with JS: Agile JavaScript Development is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, Backbone.js, MongoDB and others. More

information at <http://rpjs.co>. This book was borne out of frustration. I have been in software engineering for many years, and when I started learning Node.js and Backbone.js, I learned the hard way that their official documentation and the Internet lack in quick start guides and examples. Needless to say, it was virtually impossible to find all of the tutorials for JS-related modern technologies in one place. The best way to learn is to do, right? Therefore, I've used the approach of small simple examples, i.e., quick start guides, to expose myself to the new cool tech. After I was done with the basic apps, I needed some references and organization. I started to write this manual mostly for myself, so I can understand the concepts better and refer to the samples later. Then StartupMonthly and I taught a few 2-day intensive classes on the same subject -- helping experienced developers to jump-start their careers with agile JavaScript development. The manual we used was updated and iterated many times based on the feedback received. The end result is this book. What to Expect A typical reader of RPJS should expect a collection of quick start guides, tutorials and suggestions (e.g., Git workflow). There is a lot of coding and not much theory. All the theory we cover is directly related to some of the practical aspects, and essential for better understanding of technologies and specific approaches in dealing with them, e.g., JSONP and cross-domain calls. In

addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn on the examples of Chat web/mobile applications starting with front-end components. There are a few versions of these applications, but by the end we'll put front-end and back-end together and deploy to the production environment. The Chat application contains all of the necessary components typical for a basic web app, and will give you enough confidence to continue developing on your own, apply for a job/promotion or build a startup! Who This Book is For The book is designed for advanced-beginner and intermediate-level web and mobile developers: somebody who has been (or still is) an expert in other languages like Ruby on Rails, PHP, Perl, Python or/and Java. The type of a developer who wants to learn more about JavaScript and Node.js related techniques for building web and mobile application prototypes fast. Our target user doesn't have time to dig through voluminous (or tiny, at the other extreme) official documentation. The goal of Rapid Prototyping with JS is not to make an expert out of a reader, but to help him/her to start building apps as soon as possible. Rapid Prototyping with JS: Agile JavaScript Development, as you can tell from the name, is about taking your idea to a functional prototype in the form of a web or a mobile application as fast as possible. This thinking adheres to the Lean Startup³⁰ methodology; therefore, this

book would be more valuable to startup founders, but big companies' employees might also find it useful, especially if they plan to add new skills to their resumes. What This Book is Not Rapid Prototyping with JS is neither a comprehensive book on several frameworks, libraries or technologies (or just a particular one), nor a reference for all the tips and tricks of web development. Examples similar to ones in this book might be publicly available online. Even more so, if you're not familiar with fundamental programming concepts like loops, if/else statements, arrays, hashes, object and functions, you won't find them in Rapid Prototyping with JS.

Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoose and Mongoose. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This

exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. Fully supported by a continuously updated source code repository on GitHub and with full-color code examples, learn what you can do with Node.js and how far you can take it! What You'll Learn

Manipulate data from the mongo console Use the Mongoose and MongoDB libraries Build REST API servers with Express and Hapi Deploy apps to Heroku and AWS Test services with Mocha, Expect and TravisCI Implement a third-party OAuth strategy with Everyauth Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment.

If the phrase scalability sounds alien to you, then this is an ideal book for you. You will not need much Node.js experience as each framework is demonstrated in a way that requires no previous knowledge of the framework. You will be building scalable Node.js applications in no time! Knowledge of JavaScript is required.

This book is designed for developers of any skill level that want to get up and running using Node.js and MongoDB to build full featured web applications.

A basic understanding of JavaScript and HTML is the only requirement for this book.

In dieser Arbeit wurde die Konzeption für eine Software zur Vernetzung von Hardwarebauteilen beschrieben und die Dokumentation zum Prototyp der Selbigen dargelegt. Der Name der Software ist Ventanilla. Wesentliche Eigenschaften der Software sollen sein: Einfachheit, Anwendbarkeit, Skalierbarkeit, Ausfallsicherheit und Erweiterbarkeit. Teil des Prototyps ist eine Android-App und ein Server geschrieben in Node.js.

Buku ini berisi mengenai tata cara pembuatan sistem informasi yang mudah dan sederhana menggunakan bahasa pemrograman PHP dan Framework Codeigniter serta CSS Bootstrap. Buku ini ditujukan untuk berbagi kalangan yang ingin belajar membuat sebuah sistem informasi dengan mudah. Buku ini menjelaskan tentang pengenalan tata cara instalasi alat atau tools yang dibutuhkan dalam membuat sebuah sistem informasi, mulai dari bahasa pemrograman PHP, Framework Codeigniter, dan CSS Bootstrap. Kemudian terdapat contoh sourcecode yang bisa dipelajari Oleh pembaca. Buku ini membahas tentang cara membuat sistem informasi prediksi jumlah pelanggan menggunakan metode regresi linier berganda berbasis web menggunakan framework codeigniter.

This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB, Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app:•jQuery + Parse.com JS REST API•Backbone and Parse.com JS SDK•Backbone and Node.js•Backbone and Node.js + MongoDB The Chat application has all the foundation of a

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typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows:•jQuery + Twitter RESP API “Tweet Analyzer”•Parse.com “Save John”•MongoDB “Print Collections”•Backbone.js “Apple Database”•Monk + Express.js “REST API Server” This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You’ll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we’ll put front-end and back-end together and deploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding.

En la actualidad, las tecnologías de tipo JavaScript están presentes en la mayoría de los dispositivos y sistemas informáticos. Node.js es un entorno de ejecución que permite ejecutar código JavaScript del lado del servidor y, además, incluye un gran número de librerías adicionales destinadas a crear todo tipo de aplicaciones. Está mayormente orientado a aplicaciones que brindan servicios sobre Internet, ya que cuenta con un gran número de módulos y librerías de terceros que permiten administrar y soportar todos los requisitos impuestos por las tecnologías actuales. Su arquitectura modular, orientada a eventos, y el estilo de programación asíncrona hacen que Node.js se desempeñe de manera estable y eficiente bajo intensas cargas de trabajo. Desde la fecha de su creación (2009) ha

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evolucionado de tal manera, que hoy en día es utilizado por empresas como Netflix, LinkedIn, Paypal y Uber para brindar sus servicios.

If you are a Node.js developer who wants to take your Express skills to the next level and develop high performing, reliable web applications using best practices, this book is ideal for you. The only prerequisite is knowledge of Node.js. Summary Sails.js in Action is a comprehensive guide to building enterprise-capable web applications using Node and Sails. Written by the creators of the Sails.js framework, this book carefully introduces each concept, technique, and tool with real-world examples and crystal clear explanations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Sails makes professional web development a breeze. This instantly familiar MVC framework automatically handles the tedious application boilerplate, so you can concentrate on developing features and creating business value. You get powerful tools for rapid API development, task automation, an ORM, and easy integration with any web, mobile, or IoT frontend. And because you're using Node.js, it's JavaScript all the way down. About the Book Sails.js in Action is a comprehensive guide on how to build enterprise-capable web applications. Written by the creators of Sails.js, this book introduces each concept and technique with real-world examples and thorough explanations. As you read, you'll learn to build the backend of a typical web application while you explore real-time programming with WebSockets, security fundamentals, and best practices for building Sails/Node.js apps. What's Inside Creating the backend for a web, mobile, or IoT app Real-time programming with WebSockets User management, authentication, and password recovery Using Sails to autogenerate REST APIs Custom backend development and third-party API

integrations About the Reader Readers should be comfortable with JavaScript and frontend web development. About the Author Mike McNeil is the creator of Sails.js. Irl Nathan is the producer of sailsCasts, a series focused on using Sails. Table of Contents Getting started First steps Using static assets Using the blueprint API Custom backend code Using models Custom actions Server-rendered views Authentication and sessions Policies and access control Refactoring Embedded data and associations Ratings, followers, and search Realtime with WebSockets Deployment, testing, and security

Databases and information systems are now indispensable for the day-to-day functioning of businesses and society. This book presents 25 selected papers from those delivered at the 12th International Baltic Conference on Databases and Information Systems 2016 (DB&IS 2016), held in Riga, Latvia, in July 2016. Since it began in 1994, this biennial conference has become an international forum for researchers and developers in the field of databases, information systems and related areas, and the papers collected here cover a wide spectrum of topics related to the development of information systems and data processing. These include: the development of ontology applications; tools, technologies and languages for model-driven development; decision support systems and data mining; natural language processing and building linguistic components of information systems; advanced systems and technologies related to information systems, databases and information technologies in teaching and learning. The book will be of interest to all those whose work involves the design, application and use of databases and information systems.

While there have been quite a few attempts to get JavaScript working as a server-side language, Node.js (frequently just called Node) has been the first environment that's gained any

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traction. It's now used by companies such as Netflix, Uber and Paypal to power their web apps. Node allows for blazingly fast performance; thanks to its event loop model, common tasks like network connection and database I/O can be executed very quickly indeed. In this book, we offer a selection of nine different practical projects that you can follow along with. It contains:

- Build a Simple Beginner App with Node, Bootstrap & MongoDB by James Hibbard
- How to Build a File Upload Form with Express and Dropzone.js by Lukas White
- How to Build and Structure a Node.js MVC Application by James Kolce
- User Authentication with the MEAN Stack by Simon Holmes & Jeremy Wilken
- Build a JavaScript Command Line Interface (CLI) with Node.js by Lukas White & Michael Wanyoike
- Building a Real-time Chat App with Sails.js by Michael Wanyoike
- Passport Authentication for Node.js Applications by Paul Orac
- Local Authentication Using Passport in Node.js by Paul Orac
- An Introduction to NodeBots by Patrick Catanzariti

This book is for anyone who wants to start learning server-side development with Node.js. Familiarity with JavaScript is assumed.

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Programming with Node.js? Jonathan Wexler, Manning
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Get up to speed with Sails.js development with this fast-paced tutorial About This Book- Gain expertise in building web apps with Sails.js- Develop apps such as real-time chat app and more in no time- Helps you understand how MVC framework works in Node.js and how to make it work for you Who This Book Is For This book is for web developers who want to build web apps with Sails.js. Proficiency with JavaScript and Node.js is assumed, as well as familiarity with web development concepts. Familiarity with the MEAN (Mongo, Express, Angular, and Node) stack would be an added advantage. What You Will Learn- Find out to quick-start Sails.js and develop production-ready apps- Understand how to apply the MVC model of software development in Node.js using Sails.js- Discover how to write quality code using Sails.js- Integrate third-party APIs and databases such as Mongo and MySQL in Sails.js- Get to know the advantages and importance of the MVC framework in software development In Detail Sails.js makes it easy to build custom, enterprise-grade Node.js apps. It is designed to emulate the familiar MVC pattern of frameworks, but with support for the requirements of modern apps: data-driven APIs with a scalable, service-oriented architecture. This book will provide practical examples to get you started with Sails.js and get you develop production-ready apps in no time. We will take you from a Node.js web server and single threading system to a general MVC architecture. You will then learn to develop applications that you might be already familiar with using Sails.js. Finally, we will show you how to create a chat app

and a to-do application, and improve code quality using JSHINT and JSCS. Style and approach This practical and easy-to-follow yet comprehensive guide will help you get to grips with the Sails.js framework. Each topic is explained and placed in context, and for the more inquisitive, there are more details of the concepts used.

Sails.Js in Action Manning Publications

Buku ini membahas tentang penggunaan Prediksi kebutuhan sebuah perusahaan kedepannya yang harus diusahakan, dengan begitu akan memudahkan atasan untuk mengambil sebuah keputusan , dengan menggunakan metode Moving Average untuk perhitungan Prediksi. Dalam buku ini membahas juga tentang teori teori dan pengertian pengertian yang dibahas dalam buku ini

Over recent years there has been major investment in research infrastructure to harness the potential of routinely collected health data. In 2013, The Farr Institute for Health Informatics Research was established in the UK, undertaking health informatics research to enhance patient and public health by the analysis of data from multiple sources and unleashing the value of vast sources of clinical, biological, population and environmental data for public benefit. The Medical Informatics Europe (MIE) conference is already established as a key event in the calendar of the European Federation of Medical Informatics (EFMI); The Farr Institute has been establishing a conference series. For 2017, the decision was made to combine the power and established reputational excellence of EFMI with the emerging and innovative research of The Farr

Institute community to create 'Informatics for Health 2017', a joint conference that creates a scientific forum allowing these two communities to share knowledge, insights and experience, advance cross-disciplinary thinking, and stimulate creativity. This book presents the 116 full papers presented at that conference, held in Manchester, UK in April 2017. The papers are grouped under five headings: connected and digital health; health data science; human, organisational, and social aspects; knowledge management; and quality, safety, and patient outcomes, and the book will be of interest to all those whose work involves the analysis and use of data to support more effective delivery of healthcare.

Pro Express.js is for the reader who wants to quickly get up-to-speed with Express.js, the flexible Node.js framework. Author Azat Mardan clearly explains how to start developing with Express.js with a basic 'Hello World', and then delves into a deep API reference, before looking at common and abstract development problems. Lastly, you will learn how to build a series of real-world apps in order to cement your knowledge. In order to get the best from this book, you will be familiar with Node.js scripts and able to install packages using npm. In the deep API reference, each aspect of the Express.js API is explained clearly with a simple exercise to demonstrate its usage. This includes configuration,

settings and environments; different middleware and its uses; templating engines; extracting parameters and routing; request and response; error handling; and running an app. In the next part you'll delve into abstraction, streams, authentication, multithreading, Socket.io, security, and more complex modules. You will also learn about smaller frameworks built using Express.js, such as Sails.js, and Derby. Finally you'll build real-world apps including a REST API, Todo App, and Instagram gallery. Express.js is used by a range of well-known companies such as MySpace and Storify, and it's becoming more and more likely that it'll be a required skill for new developers. With this book you can skip learning via complicated documentation, and get the information from a developer who's been using Express.js for long enough to explain things well. Add Pro Express.js to your library today.

Node.js Easy Guide Book for Beginners. Learn Node.js Framework in 1 Day! This book is an exploration of the Node.JS library of JavaScript. It begins by providing a guide to the user on how to work with the Sails.JS framework. The process of handling the asynchronous nature of Node.JS is also discussed in this book. The book guides the reader on how to use JSON files in Node.JS. A database is very crucial when it comes to working with web apps. This book guides the user on how to work with the MySQL database in Node.js. You create a database

in MySQL and then connect to it from Node.JS. The process of extracting information from a certain link in node.JS is explored, so you will learn how to do it. Node.JS and Python can be used together, and this book guides the user on how to do it. The process of creation of both private and public modules in Node.JS is explored in detail. You will also learn how to create a CMS which has a dynamic content. The following topics are explored: Working with Sails.JS Twitter Sign in with Node.JS How to handle the Asynchronous Nature of Node.JS Using JSON files in Node.JS Node.JS and MySQL Extracting Information from a Link Node.JS and Python Creation of Private and Public Node Modules Creating a CMS with Dynamic User Content Here is a preview of what you'll learn: Working with Sails.JS Twitter Sign in with Node.JS How to handle the Asynchronous Nature of Node.JS Using JSON files in Node.js Node.JS and MySQL Extracting Information from a Link Node.JS and Python Creation of Private and Public Node Modules Creating a CMS with Dynamic User Content Download your copy of " Node.js" by scrolling up and clicking "Buy Now With 1-Click" button.

Take your Node.js application into production-ready status, capable of scaling up to whatever your needs might be. You'll discover that architecting for successful, popular sites is an essential tool of any professional Node.js developer, and learning to

scale your own applications is a great place to start. Using this book you will learn when to scale, what factors should trigger scaling, and what architectural techniques are best suited for scaling. You will also explore common pitfalls that arise when scaling a Node.js application and solutions to correct them. Including analyses of success cases at the largest-scale companies, such as Netflix and Paypal, this book will get you started with scaling in no time at all.

What You'll Learn Determine what factors should trigger the need to scale Discover different architectural patterns that lend themselves to scaling Resolve problems that arise when scaling up a Node.js application Monitor a platform in order to understand when to start scaling

Who This Book Is For The main audience for this book are Node.js developers with a mid-level understanding of the technology. Novice Node users will also benefit from the coverage of generic scaling-related topics. This book is the "Hello, World" tutorial for building products, technologies, and teams in a startup environment. It's based on the experiences of the author, Yevgeniy (Jim) Brikman, as well as interviews with programmers from some of the most successful startups of the last decade, including Google, Facebook, LinkedIn, Twitter, GitHub, Stripe, Instagram, AdMob, Pinterest, and many others. Hello, Startup is a practical, how-to guide that consists of three parts: Products, Technologies, and

Teams. Although at its core, this is a book for programmers, by programmers, only Part II (Technologies) is significantly technical, while the rest should be accessible to technical and non-technical audiences alike. If you're at all interested in startups—whether you're a programmer at the beginning of your career, a seasoned developer bored with large company politics, or a manager looking to motivate your engineers—this book is for you.

MEAN ??? MongoDB, ExpressJS, AngularJS, nodeJS
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MongoDB ??? MySQL Database

Enrich your software design skills and take a guided tour of the wild, vast, and untamed frontier that is JavaScript development. Especially useful for frontend developers, this revision includes specific chapters on React and VueJS, as well as an updated one on Angular. To help you get the most of your new skills, each chapter also has a "further reading" section. This book will serve as an introduction to both new and well established libraries and frameworks, such as Angular, VueJS, React, Grunt, Yeoman, RequireJS, Browserify, Knockout, Kraken, Async.js, Underscore, and Lodash. It also covers utilities that have gained popular traction and support from seasoned developers and tools applicable to the entire development stack, both client- and server-side. While no single book can possibly cover every JavaScript library of value, JavaScript Frameworks for Modern Web

Development focuses on incredibly useful libraries and frameworks that production software uses. You will be treated to detailed analyses and sample code for tools that manage dependencies, structure code in a modular fashion, automate repetitive build tasks, create specialized servers, structure client side applications, facilitate horizontal scaling, and interacting with disparate data stores. What You'll Learn Work with a variety of JavaScript frameworks, such as Angular, Vue, React, RequireJS, Knockout, and more Choose the right framework for different types of projects Employ the appropriate libraries and tools in your projects Discover useful JavaScript development tools such as Grunt, Yeoman, Lodash, etc. Who This Book Is For Web developers of all levels of ability; particularly relevant for front-end developers, server-side coders, and developers interested in learning JavaScript.

This doctoral thesis reports on an innovative data repository offering adaptive metadata management to maximise information sharing and comprehension in multidisciplinary and geographically distributed collaborations. It approaches metadata as a fluid, loosely structured and dynamical process rather than a fixed product, and describes the development of a novel data management platform based on a schemaless JSON data model, which represents the first fully JSON-based metadata repository designed for the biomedical sciences. Results obtained in various application scenarios (e.g. integrated biobanking, functional genomics and computational neuroscience) and corresponding performance tests are reported on in

detail. Last but not least, the book offers a systematic overview of data platforms commonly used in the biomedical sciences, together with a fresh perspective on the role of and tools for data sharing and heterogeneous data integration in contemporary biomedical research.

This book constitutes the proceedings of the 13th International Conference on Smart Homes and Health Telematics, ICOST 2015, held in Geneva, Switzerland, in June 2015. The 20 full papers and 16 short contributions included in this volume were carefully reviewed and selected from 45 submissions. They were organized in topical sections named: design and usability; assistive and sentient environments; human behavior and activities monitoring, and health IT and supportive technology. The book also contains 3 invited talks.

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