

Daytripper Gabriel Ba

Casanova Quinn, interdimensional superspy and assassin, has crash-landed here on Earth, on OUR Earth, with absolutely no memory of who he is or the things he's done. He works for a man with just as mysterious a past as his own and has found the New Normal of his life under the name "Quentin Cassaday." That's when the end of the world begins. With nine days to a supposed apocalypse, Los Angeles simmers in fear as a weird cult readies itself for what comes next...and what comes next runs straight through Casanova Quinn. By Eisner Award-winning writer MATT FRACTION (SEX CRIMINALS, ODY-C, SATELLITE SAM) and with art by international superstar FaBIO MOON (Two Brothers, Daytripper), this volume also features exclusive back-up stories written by Pulitzer Prize-winning novelist MICHAEL CHABON (Telegraph Avenue, The Amazing Adventures of Kavalier and Klay) and drawn by CASANOVA co-creator GABRIEL Ba (The Umbrella Academy, Two Brothers) that tells the story of the women tasked with hunting Casanova Quinn down across space and time. Collects CASANOVA: ACEDIA #1-4.

Twin brothers Omar and Yaqub may share the same features, but they could not be more different from one another. And the possessive love of their mother, Zana, stirs the troubled waters between them even more. After a brutally violent exchange between the young boys, Yaqub, "the good son," is sent from his home in Brazil to live with relatives in Lebanon, only to return five years later as a virtual stranger to the parents who bore him, his tensions with Omar unchanged. Family secrets engage the reader in this profoundly resonant story about identity, love, loss, deception, and the dissolution of blood ties. Set in the port city of Manaus on the riverbanks of the Amazon, Two Brothers celebrates the vibrant life and diversity of Brazil. Based on a work by acclaimed novelist Milton Hatoum, Two Brothers is stunningly reimagined by the award-winning graphic novelists Fábio Moon and Gabriel Bá. "This work goes far beyond its publicity hook, which is that Eisner award-winning Brazilian twin brothers (Casanova, Daytripper) have adapted Milton Hatoum's classic novel about twin brothers to the graphic novel form. Narrated mostly by Nael, the illegitimate son of one of the brothers, the tale is presented in a nonlinear narrative with multiple flashbacks, as stories within stories begin to fill in the greater family chronicle spiraling around the twins and their simmering rivalry and hatred. The intricate secrets and lies at the heart of families are set against a backdrop of almost cinematic cityscapes and vistas. Bá and Moon present the naturalistic dynamism of Brazil in their art: sweeping, dramatic organic shapes against the sharp angularity of the people. The stark b&w art crackles to express the subtleties of palpable, barely contained tension between kin, a brutal police beating, and the erotic electricity of an exotic dance. Bá and Moon bring a cool, confident sharpness to their narrative to reflect the shades of gray in this powerful family saga." —Publishers Weekly (Starred review) "TWO BROTHERS is a feat of bravura visual storytelling, a revealing and nuanced work of family portraiture, and a thrilling act of historical re-imagination. It is clearly the work of two major artists, two master collaborators, operating at the peak of their powers." —Michael Chabon, The Amazing Adventures of Kavalier and Clay "I cannot think of a single gift more pure than the gift the twins possess. Gabriel and Fabio give the world something unique, and precious. It is most amazing to be alive in a time where two creators such as these exist - they give us another reason to wake up and another way to see the world. Two Brothers, like their other work, is another masterpiece, but so different in its pacing and tone than anything they have done before. I am lucky to share the same planet with them, because they are kind enough to share their stories with me, and the world." —Gerard Way, The Umbrella Academy "This book immediately jumps onto the list of the most essential graphic novels you will read in your lifetime. Two amazing creators at the top of their game, telling a story in a way only they can tell it. What a gift. What a treat." —Brian Michael Bendis, Powers "Moon and Bá have long been cartoonists of extraordinary skill, and with Two Brothers they have created their masterwork. Their passion for the comics medium bleeds through in every brushstroke and pen line. This is a stunning book that will touch your heart and leave you breathless." —Jeff Lemire, Descender "TWO BROTHERS is a haunting tribute to sibling love, brotherly hatred, and the kinetic energy when those two forces fuel a family. The deep sense of place, the palpable sorrow of nostalgia, the aura of truth: once again Ba and Moon bring it like no one else in graphic storytelling. —Mat Johnson, Loving Day "This is an extraordinary work. Moon and Bá, two men already on top of their game, have rewritten what we thought the game was. The comic book was created as entertainment. Two Brothers is proof comics can be Art. The wider your eyes get, the more it touches your heart." —Brian Azzarello, 100 Bullets "Speaking of brothers that both work in comics: TWO BROTHERS is a visually stunning work that makes me dizzy with admiration. Attention to detail, the concern with communicating with the reader on emotional terms as well as intellectual, it is a classic example that artistic chops still matter in the modern comics world. In fact it matters more than ever now. —Gilbert Hernandez, LOVE & ROCKETS "Moon and Bá have both shot for the stars here... TWO BROTHERS is a striking graphic novel that allows fans to see a different aspect of two of the very best creators in comics— come and see what flavor of genius the Brazilian-based brothers have crafted from the work of Milton Hatoum." —COMICS BEAT "As anyone who's read The Umbrella Academy, Casanova, or Daytripper knows, Moon and Bá are two of the most gifted artists in the comics world. Their new graphic novel, based on the Brazilian novel Dois Irmãos, may be their most ambitious work yet, and the preview art glows. Moon and Bá are themselves Brazilian twins, so it's easy to see how they were attracted to the story." —io9 "Riveting.... Two Brothers is an earthquake both visually and narratively.... Moon and Bá are in clear control of every element of Two Brothers, bringing to life a city, history, and compelling story of a family locked in obsession." —FANBOY COMICS

From the company that introduced American audiences to Brazilian twins Fábio Moon and Gabriel Bá (Daytripper, Pixu) comes De:Tales, a collection of the twins' breakthrough short stories! After three Eisner Awards and a series of acclaimed projects with writers Joss Whedon (Sugarshock), Gerard Way (The Umbrella Academy), Mike Mignola (B.P.R.D.: 1947), and Matt Fraction (Casanova), Moon and Bá are now among the hottest artists in comics. De:Tales is the duo's most personal work to date, presenting their work separately, together, and in tandemas the twins trade off on the roles of writing and illustrating, share those roles, or fly solo. Brimming with all the details of human life, their charming tales move from the urban reality of their home in São Paulo to the magical realism of their Latin American background. Featuring a brand new cover, Moon and Bá's seminal and sought-after work is finally back in this handsome hardcover packaging, proving once again that they are a talented pair to watch out for. * Named by Booklist as one of the 10 best Graphic Novels of the year, Foreword Magazine gave it a silver medal on the Graphic Novel category of their "Book of the Year" award, and it was nominated for an Eisner Award.

?You're cordially invited to the wedding of Maximoff Hale & Farrow Keene, and according to Celebrity Crush—the ceremony for this American prince and his tattooed bodyguard is going to be the event of the century. There will be no wedding crashers. Including but not limited to: hateful people, rabid fans, nosy paparazzi, and other so-called media. There will be no drama. None whatsoever. Because when you put three famous families and their hot bodyguards together, nothing will go down. There will be

Considers how comics display our everyday stuff—junk drawers, bookshelves, attics—as a way into understanding how we represent ourselves now. For most of their history, comics were widely understood as disposable—you read them and discarded them, and the pulp paper they were printed on decomposed over time. Today, comic books have been rebranded as graphic novels—clothbound high-gloss volumes that can be purchased in bookstores, checked out of libraries, and displayed proudly on bookshelves. They are reviewed by serious critics and studied in university classrooms. A medium once considered trash has been transformed into a respectable, if not elite, genre. While the American comics of the past were about hyperbolic battles between good and evil, most of today's graphic novels focus on everyday personal experiences. Contemporary culture is awash with stuff. They give vivid expression to a culture preoccupied with the processes of circulation and appraisal, accumulation and possession. By design, comics encourage the reader to scan the landscape, to pay attention to the physical objects that fill our lives and constitute our familiar surroundings. Because comics take place in a completely fabricated world, everything is there intentionally. Comics are stuff; comics tell stories about stuff; and they display stuff. When we use the phrase “and stuff” in everyday speech, we often mean something vague, something like “etcetera.” In this book, stuff refers not only to physical objects, but also to the emotions, sentimental attachments, and nostalgic longings that we express—or hold at bay—through our relationships with stuff. In *Comics and Stuff*, his first solo authored book in over a decade, pioneering media scholar Henry Jenkins moves through anthropology, material culture, literary criticism, and art history to resituate comics in the cultural landscape. Through over one hundred full-color illustrations, using close readings of contemporary graphic novels, Jenkins explores how comics depict stuff and exposes the central role that stuff plays in how we curate our identities, sustain memory, and make meaning. *Comics and Stuff* presents an innovative new way of thinking about comics and graphic novels that will change how we think about our stuff and ourselves.

Casanova Quinn, a decadent thief and black sheep to the most famous family in global super-espionage, gets kidnapped across parallel dimensions where survival means masquerading as the greatest secret agent the world has ever known...Casanova Quinn. The first volume of the ultimate in science fiction spy psychedelia collected in an ultra-deluxe oversized edition. At long last, all the covers, all the content, all the comics, between two gorgeous covers. By MATT FRACTION (*SEX CRIMINALS*, *SATELLITE SAM*, *Hawkeye*), GABRIEL B• (*Umbrella Academy*, *Daytripper*), and F•BIO MOON (*Daytripper*, *BPRD*). Collects *CASANOVA* #1-7 / *CASANOVA: LUXURIA* #1-4.

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